

SHOT BREAKDOWN

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Sequence_01



Modeling
Texturing
Shading
Lighting
Animation
Compositing
Maya
Photoshop
Combustion
Premiere

Sequence_02



Importing CAD
Cleaning CAD
Texturing
Shading
Lighting
Animation
Compositing
Maya
Photoshop
Combustion
Premiere

Sequence_03



Modeling and
texturing of the trees
Animation
Maya
Photoshop
Premiere

Sequence_04



Modeling and
texturing the roof-
props
Shading
Lighting
Camera animation
Maya
Photoshop

Sequence_05



Modeling
Texturing
Shading
Maya
Photoshop

Sequence_06



Texturing
Shading
Maya
Photoshop

Sequence_07



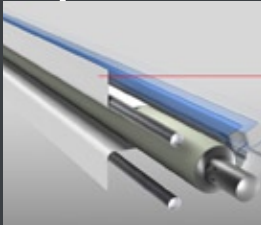
Modeling
Texturing
Shading
Lighting
Animation
Hair simulation
Particle simulation
Compositing
Maya
Photoshop
Combustion

Sequence_08



Modeling
Texturing
Shading
Lighting
Animation
Compositing
Maya
Photoshop
Combustion
Premiere

Sequence_09



Modeling
Texturing
Shading
Lighting
Animation
Compositing
Maya
Photoshop
Combustion
Premiere

Sequence_10



Modeling
Texturing
Shading
Lighting
Animation
Particle simulation
Maya

Sequence_11



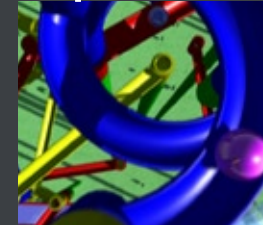
Texturing
Shading
Lighting
Animation
Compositing
Maya
Photoshop
Combustion
Premiere

Sequence_12



Texturing
Toon shading
Lighting
Animation
Compositing
Maya
Photoshop
Combustion
Premiere

Sequence_13



Modeling
Texturing
Shading
Lighting
Animation
Maya
Photoshop
Premiere

Sequence_14



Modeling
Texturing
Shading
Lighting
Animation
Compositing
Maya
Photoshop
Combustion
Premiere